

# POLITOPIX, an Open-source application for managing constraints by polytopes

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GRT – Genève, le 4 Juin 2014



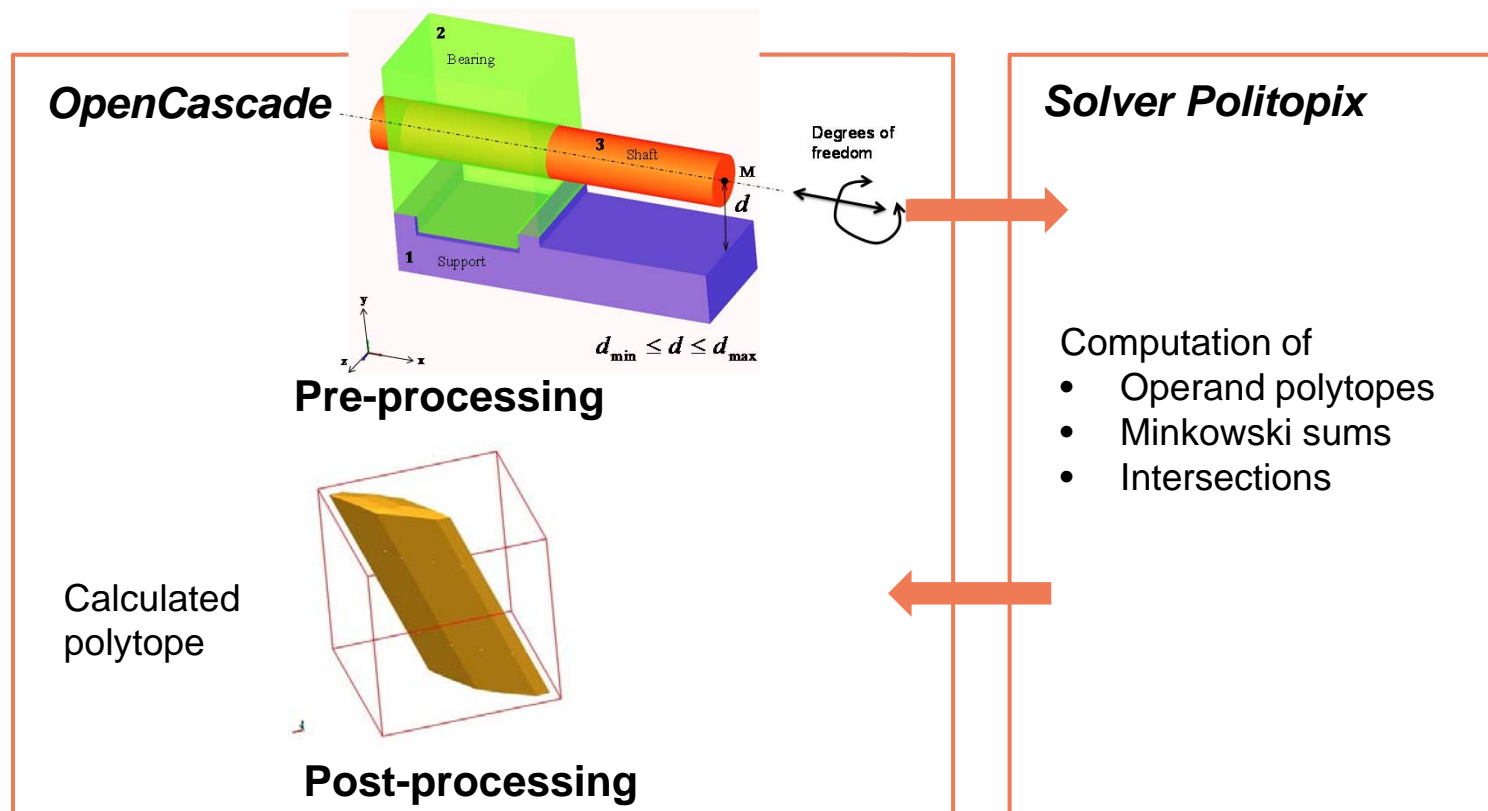
# Summary

- Tolerancing analysis software developed at I2M
- Politopix
- Minkowski sum example
- Example of a complete tolerancing process
- Conclusion and perspectives



# Tolerancing analysis software developed at I2M

## → Software structure



# What are polytopes ?

Minkowski-Weyl theorem states that both definitions are equivalent

## Definition of the $\mathcal{V}$ -description

A polytope is the linear convex combination of a finite set of points

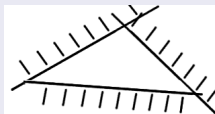


$$P = \left\{ x \in \mathbb{R}^n, x = \sum_{i=1}^k \alpha_i a_i \right\}$$

$$a_i \in \mathbb{R}^n, \alpha_i \in \mathbb{R}^+, \sum_{i=1}^k \alpha_i = 1$$

## Definition of the $\mathcal{H}$ -description

A polytope is the bounded intersection of a finite set of half-spaces



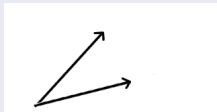
$$P = \bigcap_{u=1}^l \bar{H}_u^+$$

# What are polyhedral cones ?

Minkowski-Weyl theorem states that both definitions are equivalent

## Definition of the $\mathcal{V}$ -description

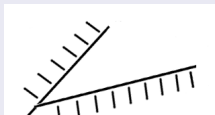
A polyhedral cone is the positive linear combination of a finite set of vectors



$$P = \left\{ x \in \mathbb{R}^n, x = \sum_{i=1}^k \alpha_i a_i \right\}$$
$$a_i \in \mathbb{R}^n, \alpha_i \in \mathbb{R}^+$$

## Definition of the $\mathcal{H}$ -description

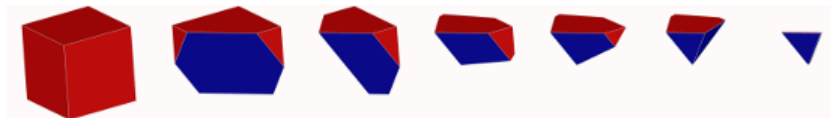
A polyhedral cone is the intersection of a finite set of half-spaces whose frontier contains the origin



$$P = \bigcap_{u=1}^l \bar{H}_u^+$$

# How to compute polytopes ?

We use the Double Description algorithm to compute the  $\mathcal{V}$ -description from the  $\mathcal{H}$ -description in  $\mathbb{R}^n$



- We initialize the algorithm with the 1-skeleton of a bounding cube
- We successively chop with the half-spaces of the  $\mathcal{H}$ -description
- At the last iteration we get the  $\mathcal{V}$ -description

Note : we can also compute with the same algorithm intersections between polytopes and intersections between polyhedral cones

# Computing a polytope $\mathcal{HV}$ -description

$\mathcal{H}$ -description file constraints1.ptop

*#Dimension NumberOfHalfspaces NumberOfVertices*

3 8 0

*#HALFSPACES :  $a_0 + a_1.x_1 + \dots + a_n.x_n \geq 0.$*

21.6366 -0.432731 0.540914 -0.721218

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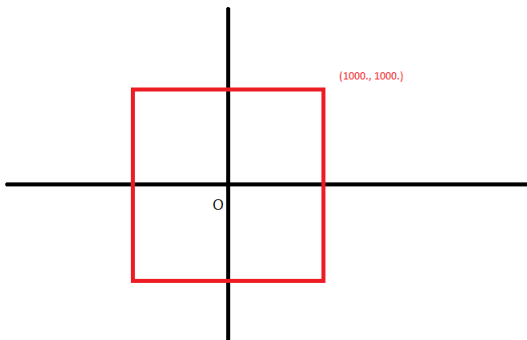
21.6366 0.432731 0.540914 0.721218

# Computing a polytope $\mathcal{HV}$ -description

Command line running politopix with the file constraints1.ptop

```
./politopix -p1 constraints1.ptop -d 3 -bb 1000.
```

- option -p1 : provide the polytope  $\mathcal{H}$ -description file
- option -d : the dimension of the space we work in
- option -bb : the bounding box size centered on the origin to initialize the algorithm





## $\mathcal{HV}$ -description file outputconstraints1.ptop

```
# Dimension NumberOfHalfspaces NumberOfVertices
3 8 6
# HALFSPACES :  $a_0 + a_1.x_1 + \dots + a_n.x_n \geq 0$ .
21.6366 -0.432731 0.540914 -0.721218
21.6366 0.432731 -0.540914 0.721218
21.6366 0.432731 0.540914 -0.721218
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21.6366 -0.432731 -0.540914 -0.721218
21.6366 0.432731 0.540914 0.721218
# GENERATORS :  $V = (v_1, \dots, v_n)$ 
0. 0. 30.00008319
0. 40.00007395 0.
50.00011555 0. 0.
-50.00011555 0 0
0. -40.00007395 0.
0. 0. -30.00008319
# GENERATOR CONNECTION :  $H_a, H_b, \dots$ 
0 2 4 6
1 3 4 6
0 3 5 6
1 2 4 7
0 2 5 7
1 3 5 7
```

# Computing $\mathcal{HV}$ -polytopes intersections

## Intersections between polytopes in $\mathbb{R}^6$ at a given tolerance

```
./politopix -p1 polytope1.ptop -p2 polytope2.ptop -d 6 -t 0.0000001
```

- option -p1 : provide the first polytope  $\mathcal{HV}$ -description file
- option -p2 : provide the second polytope  $\mathcal{HV}$ -description file
- option -d : the dimension of the space we work in
- option -t : the minimum distance to differentiate 2 points

## Intersections between polytopes with the output file and checks

```
./politopix -p1 polytope1.ptop -p2 polytope2.ptop -d 6 -o inter.ptop -ch
```

- option -o : for a specific output file instead of *outputpolytope1.ptop*
- option -ch : checks for all vertices inclusion in all the half-spaces, at least  $n$  facets per vertex in  $\mathbb{R}^n$ , at least  $n$  vertices per facet in  $\mathbb{R}^n$

# Other computations based on the double description

## Checking equality between polytopes

```
./politopix -p1 polytope1.ptop -p2 polytope2.ptop -d 6 -EQ
```

- option -p1 : provide the first polytope  $\mathcal{HV}$ -description file
- option -p2 : provide the second polytope  $\mathcal{HV}$ -description file
- option -d : the dimension of the space we work in
- option -EQ : checks for all vertices of the first polytope are in the second polytope half-spaces and vice-versa

## Intersections between polyhedral cones with the output file

```
./politopix -c1 cone1.pcon -c2 cone2.pcon -d 6 -o inter.pcon
```

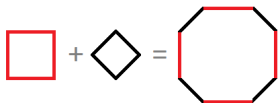
- option -c1 : provide the first polyhedral cone  $\mathcal{HV}$ -description file
- option -c2 : provide the second polyhedral cone  $\mathcal{HV}$ -description file
- option -d : the dimension of the space we work in
- option -o : the output file

# All supported options

## Option -h

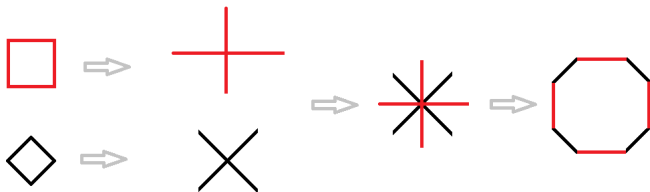
```
./politopix -h
Version 1.0.0
-d [-dimension] ARG : Set the cartesian space dimension
-t [-tolerance] ARG : Set the cartesian space tolerance [default: 1.e-06]
-o [-output] ARG : The optional output file (ptop or pcon extension)
-p1 [-polytope1] ARG : First polytope input file (ptop extension)
-p2 [-polytope2] ARG : Second polytope input file (ptop extension)
-pv [-polytopevolume] ARG : First polytope input file (ptop extension)
-c1 [-polyhedralcone1] ARG : First polyhedral cone input file (pcon extension)
-c2 [-polyhedralcone2] ARG : Second polyhedral cone input file (pcon extension)
-cf [-check-facets] ARG : Used to test when we know the final number of facets
-cg [-check-generators] ARG : Used to test when we know the final number of generators
-bs [-boundingsimplex] ARG : Bounding simplex size, containing the bounding box -bb (n+1 vertices)
-bb [-boundingbox] ARG : Bounding box size centered on the origin including the polytope ( $2^n$  vertices)
-ch [-check-all] : Used to perform all tests (no arguments, can be slow)
-MS [-MinkowskiSum] : Set the option to turn on Minkowski sums
-IN [-Intersection] : Set the option to turn on intersections (default option)
-EQ [-Equality] : Set the option to turn on the equality check between ptop or pcon
-v [-version] : Give the current version
```

# Computing the Minkowski sum of two polytopes



The algorithm is based on the normal fans refinement

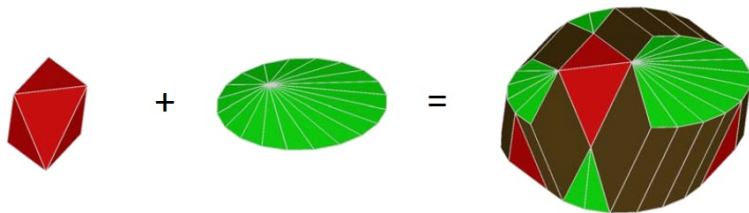
- It intersects dual cones from  $A$  and  $B$
- It needs both polytopes  $\mathcal{HV}$ -description



# Computing the Minkowski sum of two polytopes

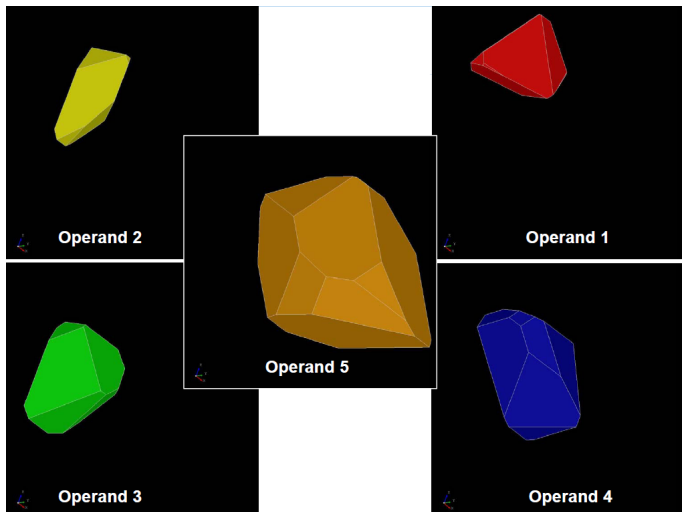
politopix summing polytopes

```
./politopix -p1 polytope1.ptop -p2 polytope2.ptop -d 3 -MS
```

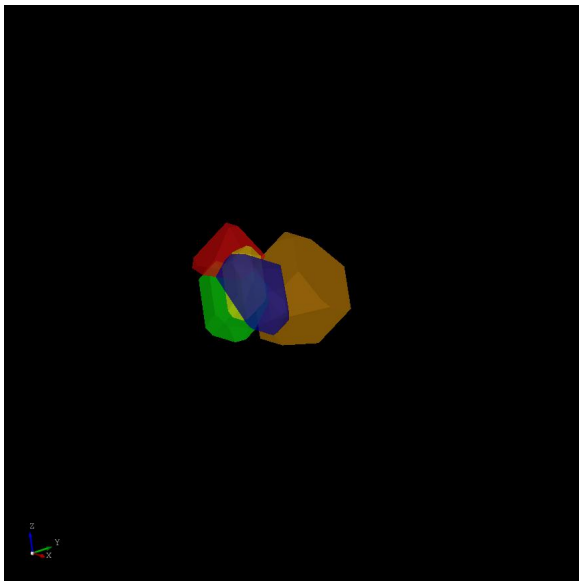


In  $\mathbb{R}^3$  new half-spaces appear in the sum that are neither from the first polytope, nor from the second

# Minkowski sum of 5 polytopes in $\mathbb{R}^3$ (time < 45 s)

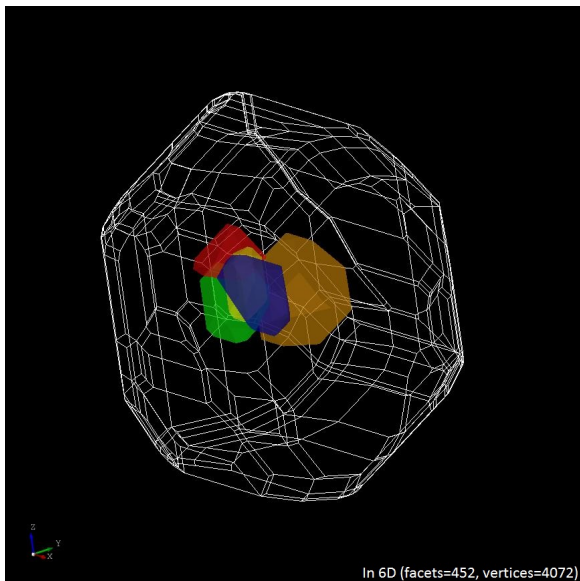


# Minkowski sum of 5 polytopes in $\mathbb{R}^3$ (time < 45 s)

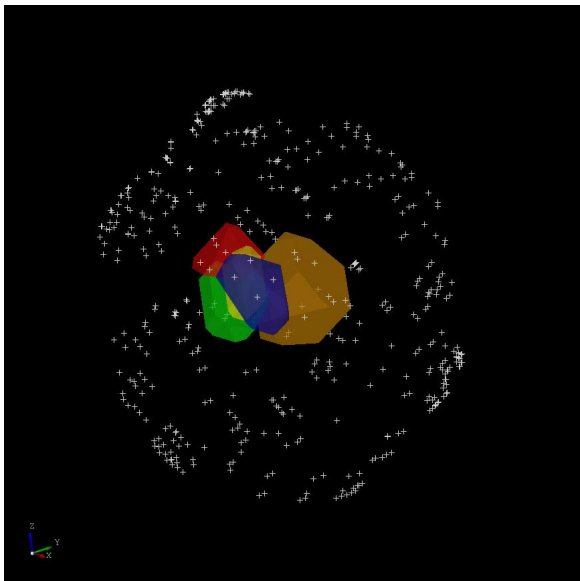




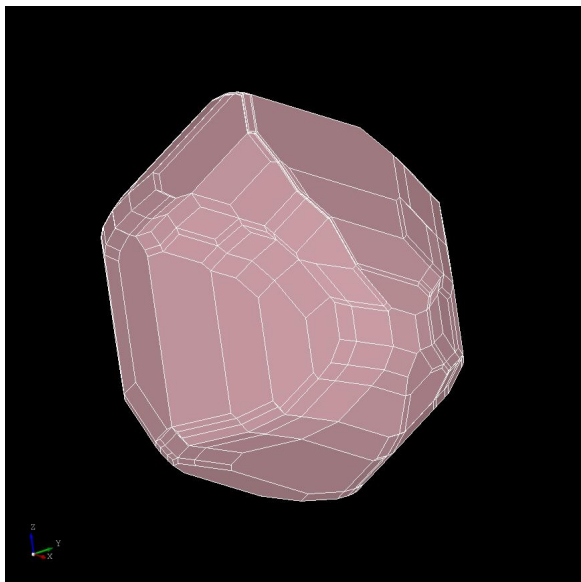
# Minkowski sum of 5 polytopes in $\mathbb{R}^3$ (time < 45 s)



# Minkowski sum of 5 polytopes in $\mathbb{R}^3$ (time < 45 s)



# Minkowski sum of 5 polytopes in $\mathbb{R}^3$ (time < 45 s)



- The software has been validated with a library of more than 250 tests, most of them coming from industrial cases.

## Examples of $\mathbb{R}^6$ -sums with the numbers of half-spaces and vertices

$P_1(26, 240) + P_2(26, 240) = P_3(592, 3168)$  in 6 s

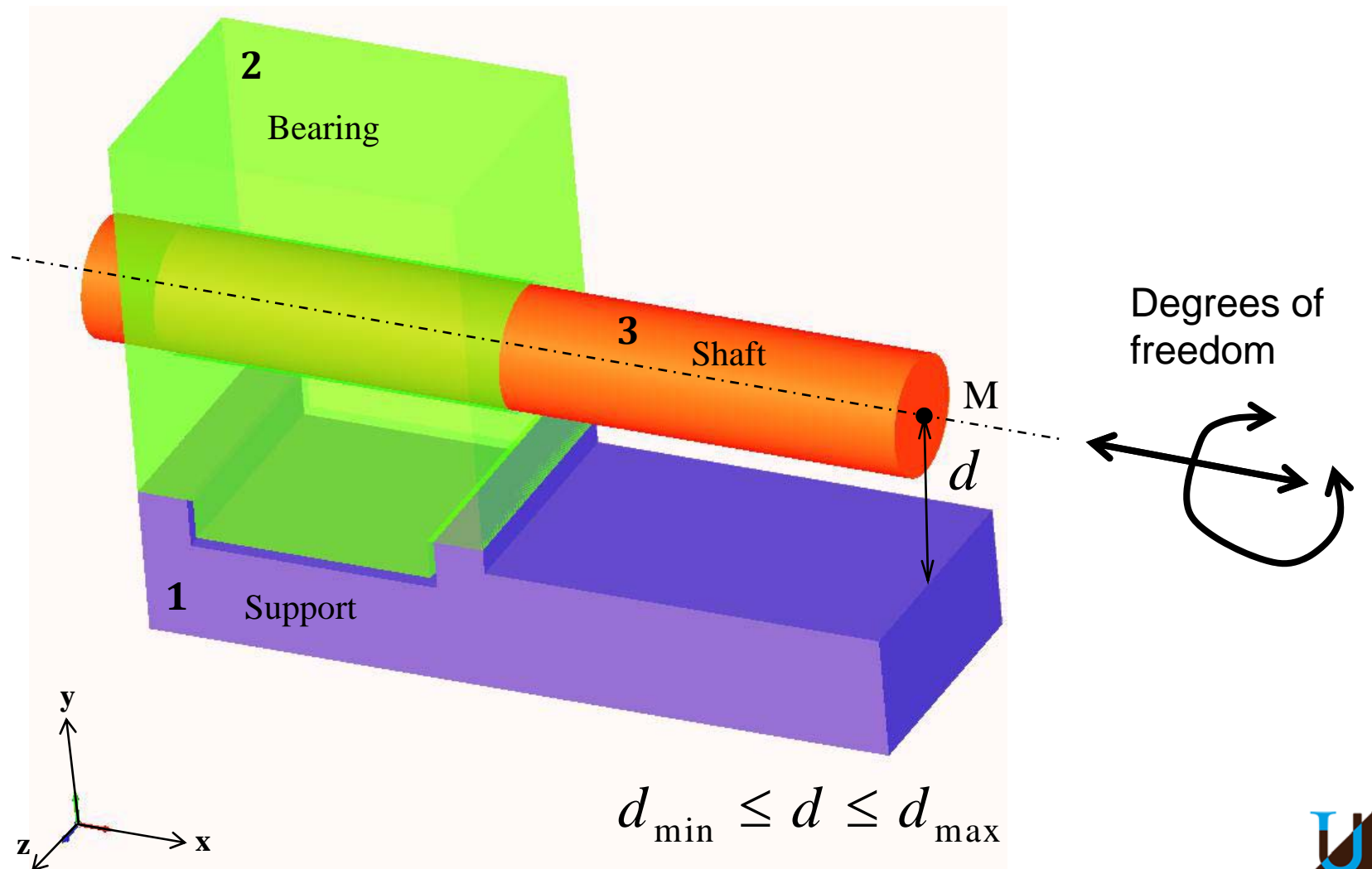
$P_1(592, 3168) + P_2(26, 288) = P_3(4428, 18128)$  in 138 s

$P_1(4428, 18128) + P_2(26, 336) = P_3(19296, 65924)$  in 20 min 43 s

- The open source software qhull is used to check that the computed  $\mathcal{V}$ -description of polytopes and Minkowski sums are correct.
- politopix is under the GNU General Public Licence and can be downloaded at <http://delosvin.perso.math.cnrs.fr>, click on “politopix” and then “Telecharger”.

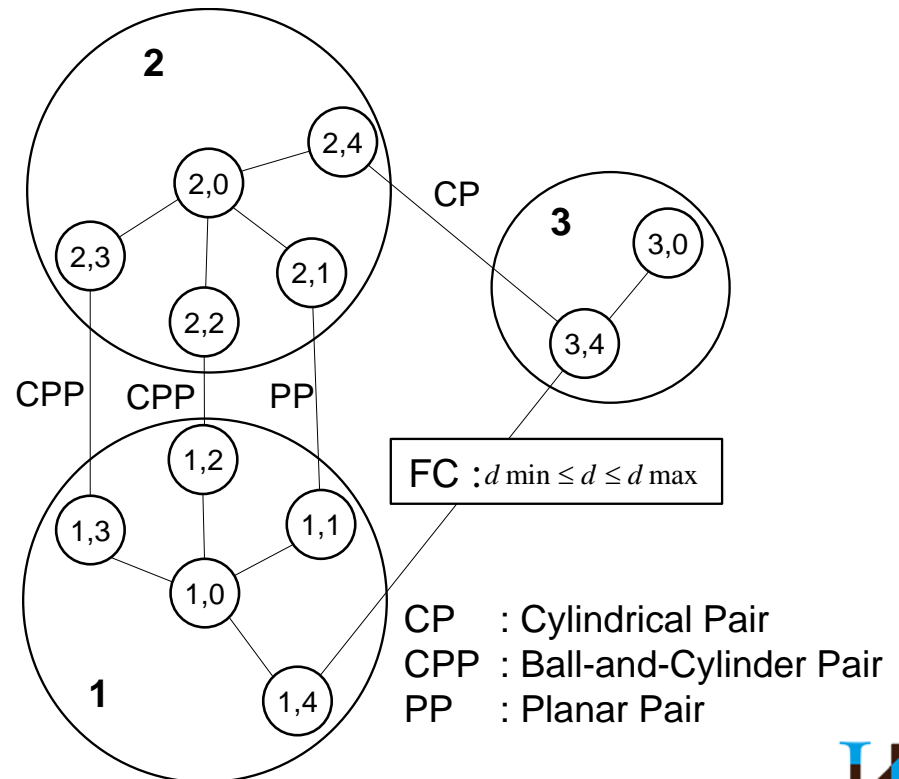
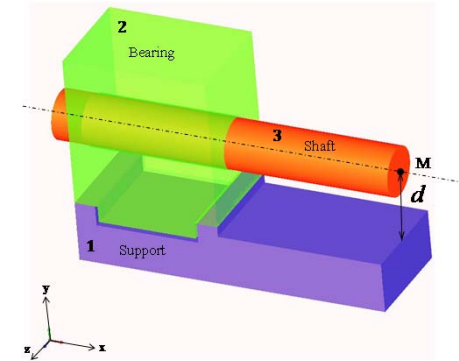
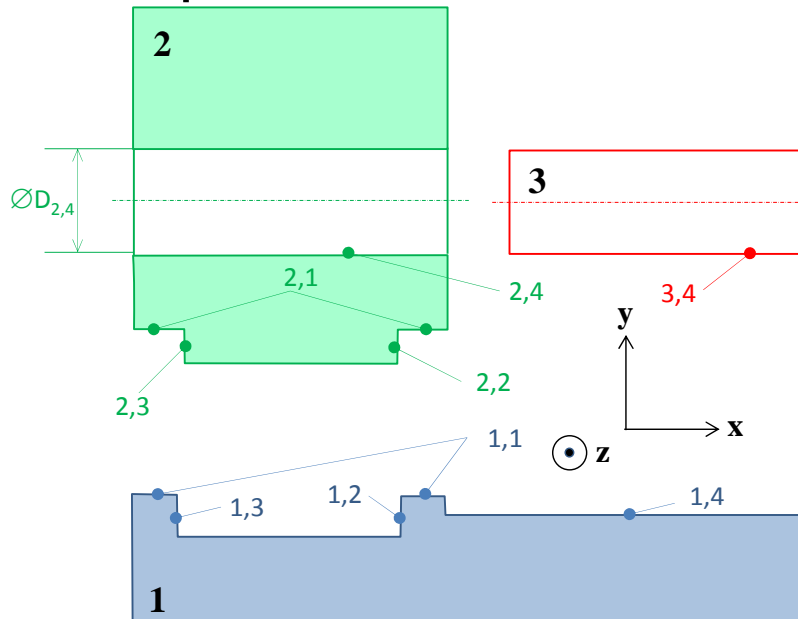
# Application example of a complete tolerancing process

## → Presentation of the mechanical system



# Issue of tolerancing analysis with polytopes

## → Operations on sets of constraints

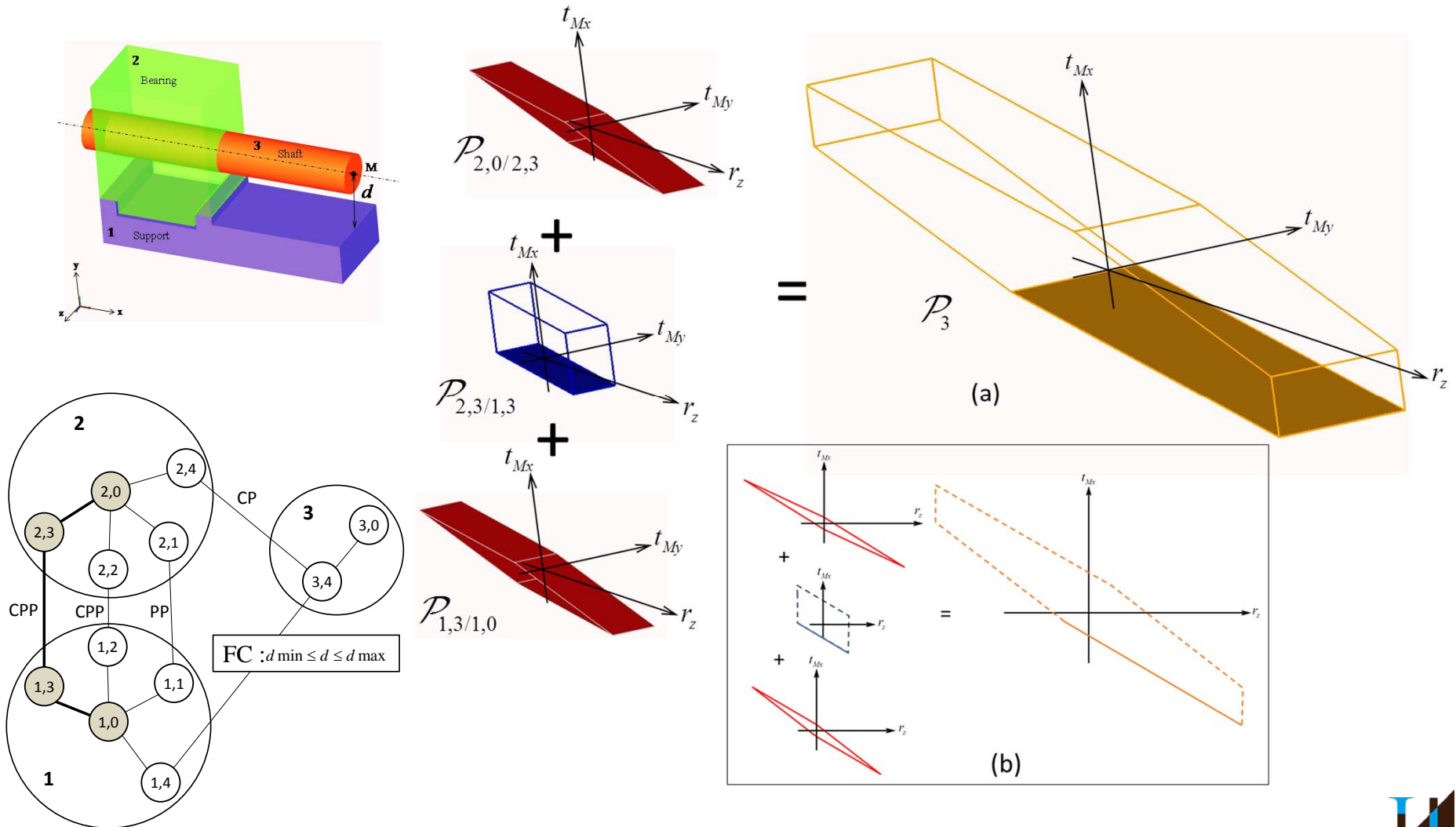


$$\mathcal{P}_{3,4/1,4} = \mathcal{P}_{3,4/2,4} \oplus \mathcal{P}_{2,4/2,0} \oplus \left[ \begin{array}{l} (\mathcal{P}_{2,0/2,3} \oplus \mathcal{P}_{2,3/1,3} \oplus \mathcal{P}_{1,3/1,0}) \\ \cap (\mathcal{P}_{2,0/2,2} \oplus \mathcal{P}_{2,2/1,2} \oplus \mathcal{P}_{1,2/1,0}) \\ \cap (\mathcal{P}_{2,0/2,1} \oplus \mathcal{P}_{2,1/1,1} \oplus \mathcal{P}_{1,1/1,0}) \end{array} \right] \oplus \mathcal{P}_{1,0/1,4}$$

FC is satisfied →  $\mathcal{P}_{3,4/1,4} \subseteq \mathcal{P}_{3,4/1,4}^f$

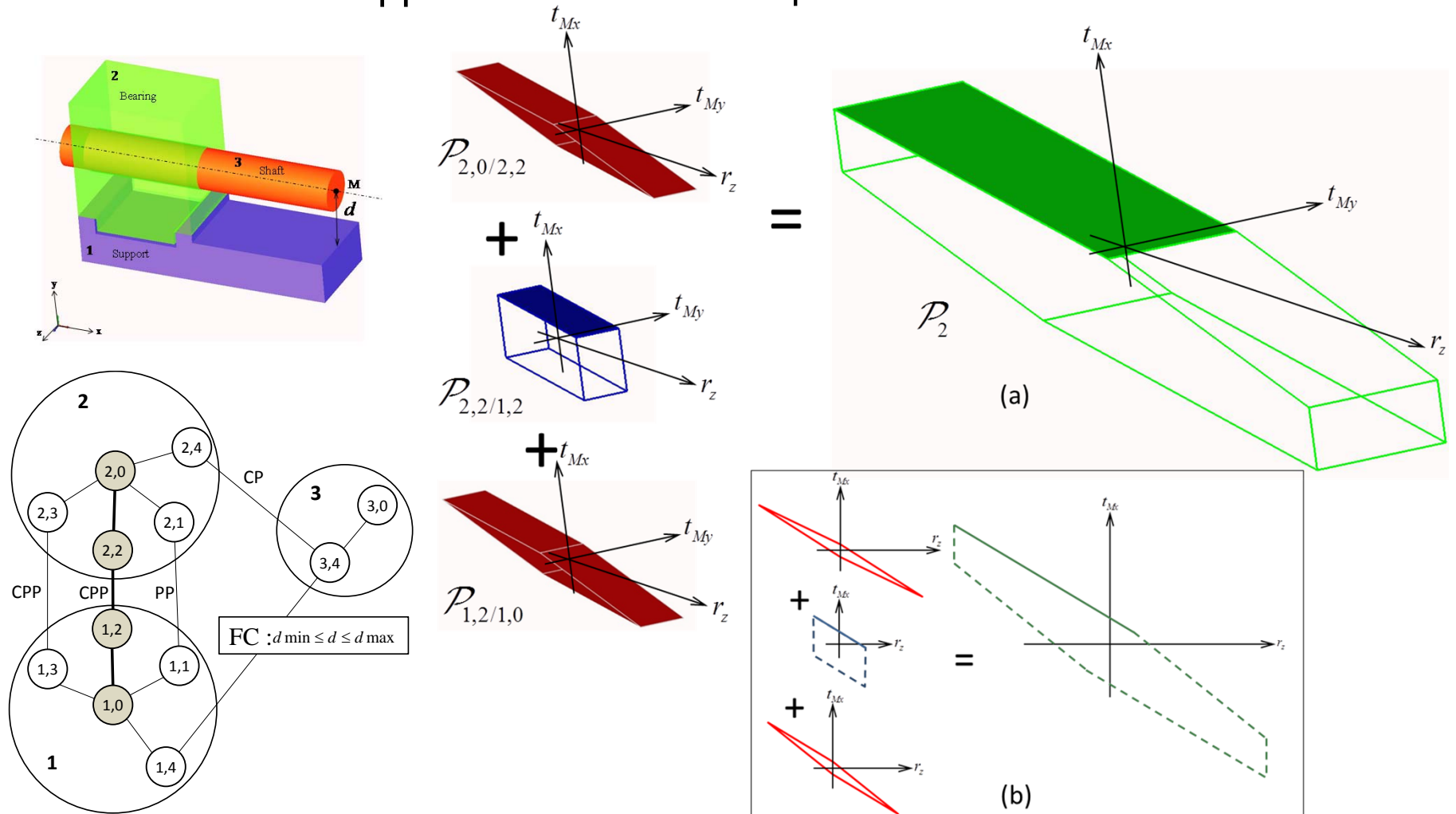
# Management of cap-half spaces in operations on polytopes

→ Minkowski sum: application to the example



# Management of cap-half spaces in operations on polytopes

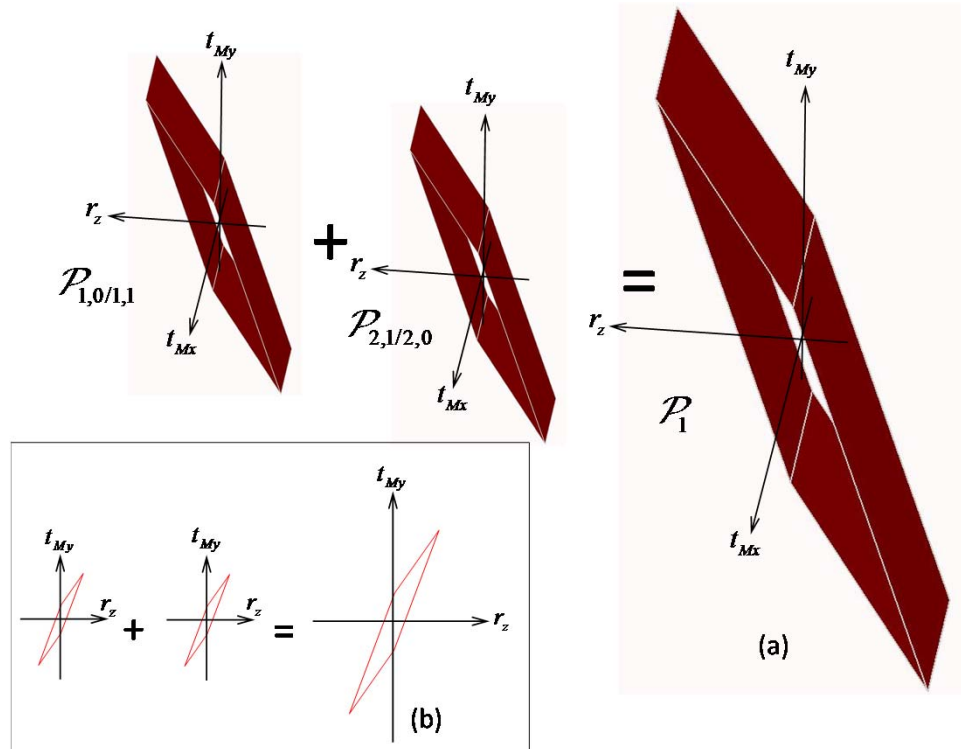
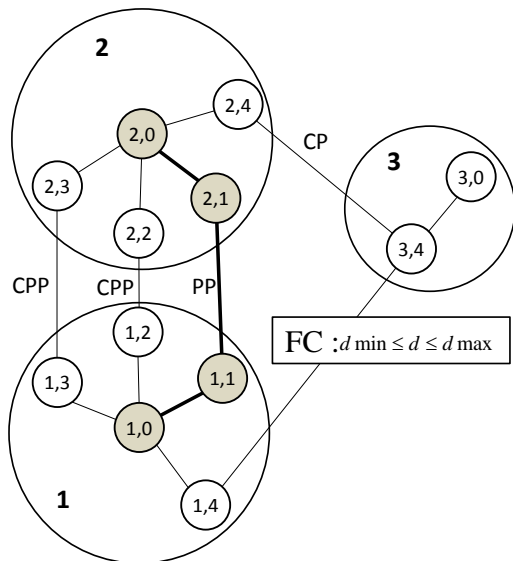
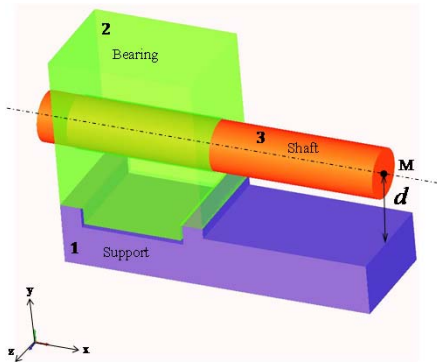
→ Minkowski sum: application to the example





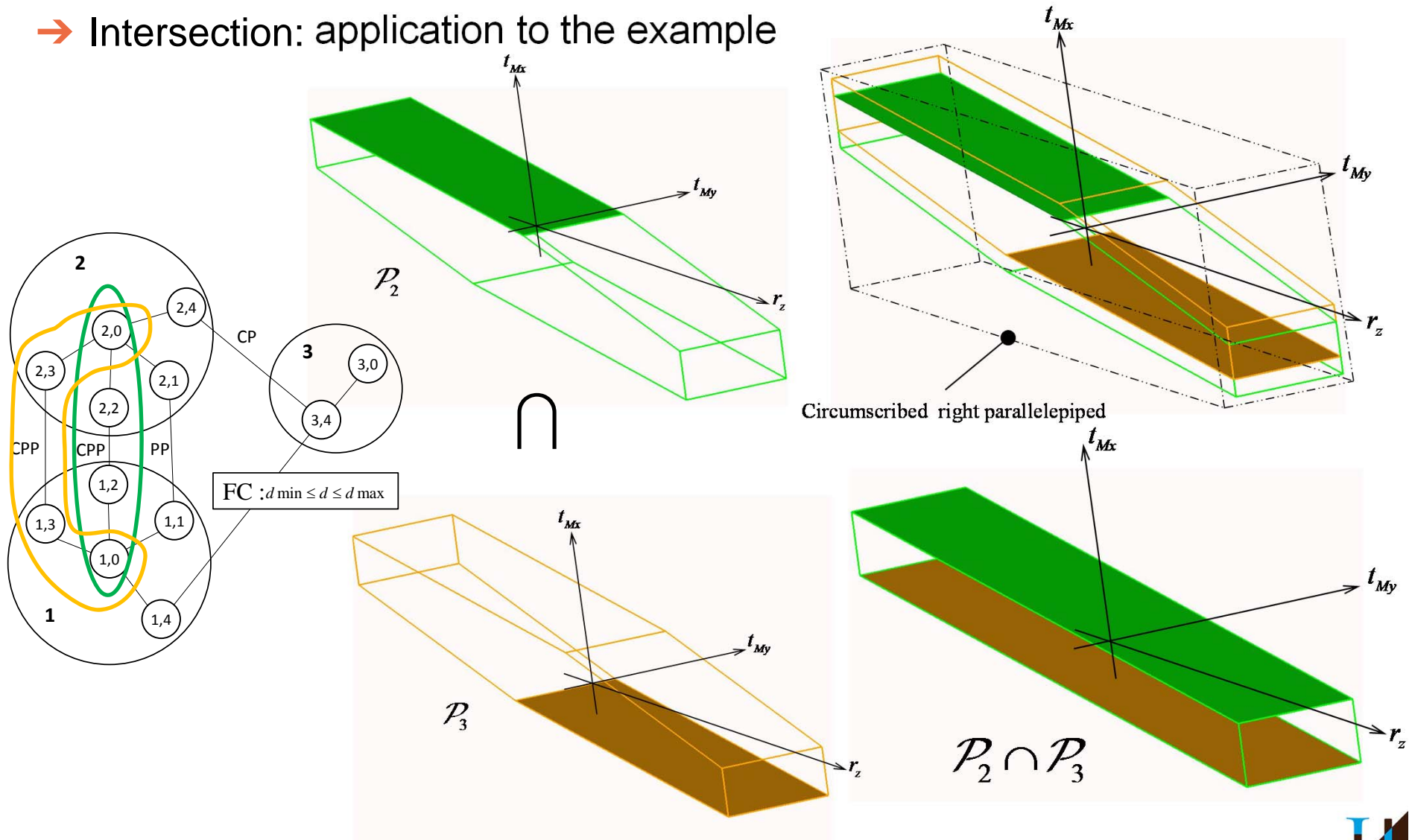
# Management of cap-half spaces in operations on polytopes

→ Minkowski sum: application to the example



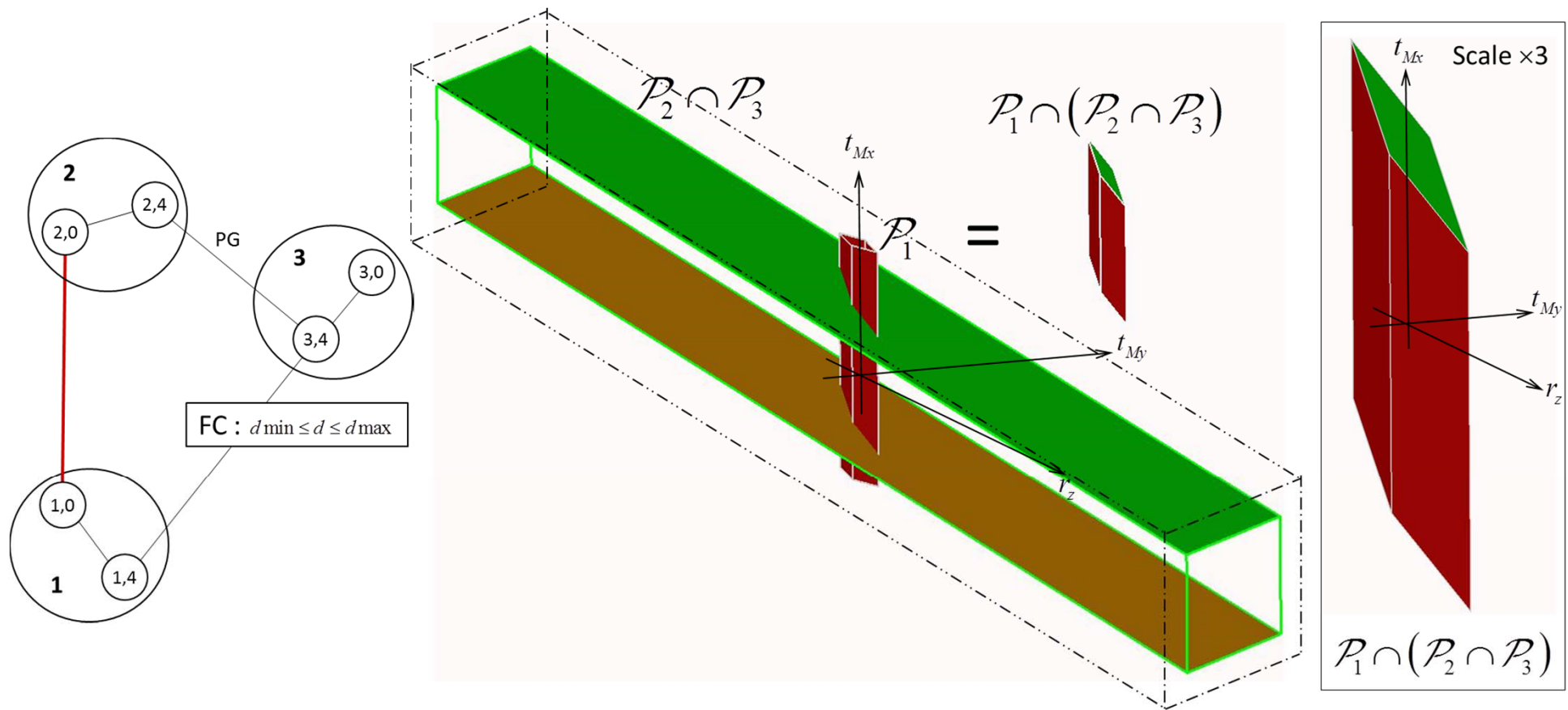
# Management of cap-half spaces in operations on polytopes

→ Intersection: application to the example



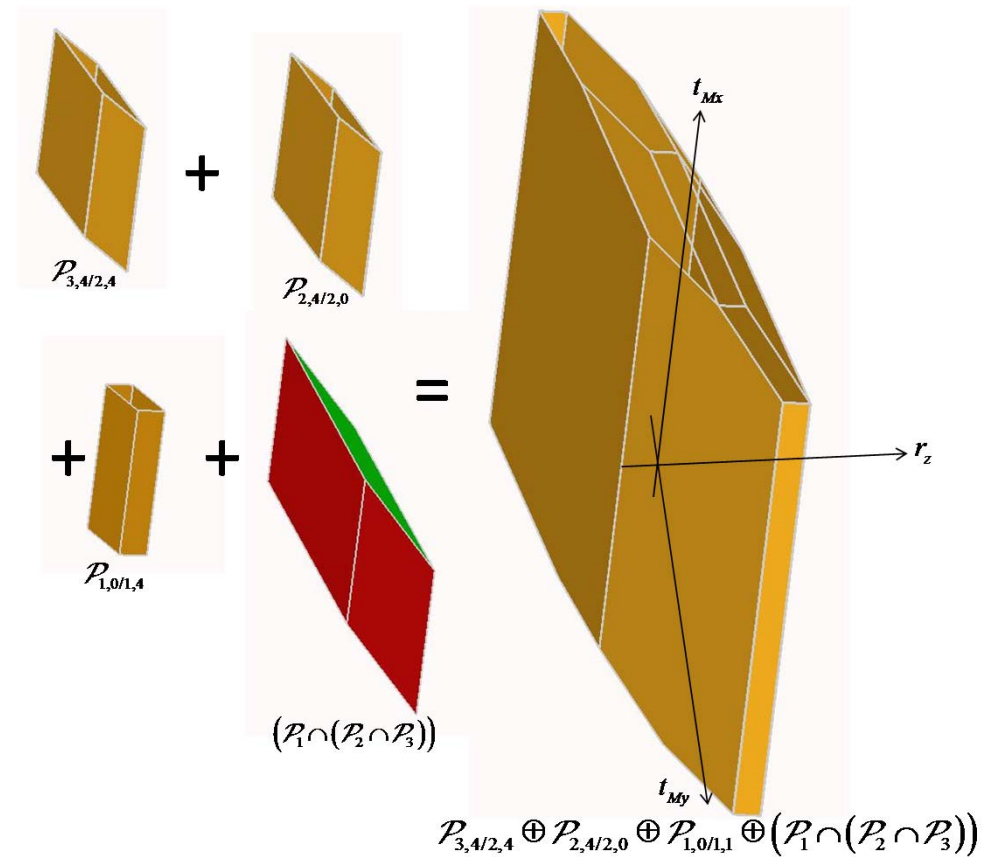
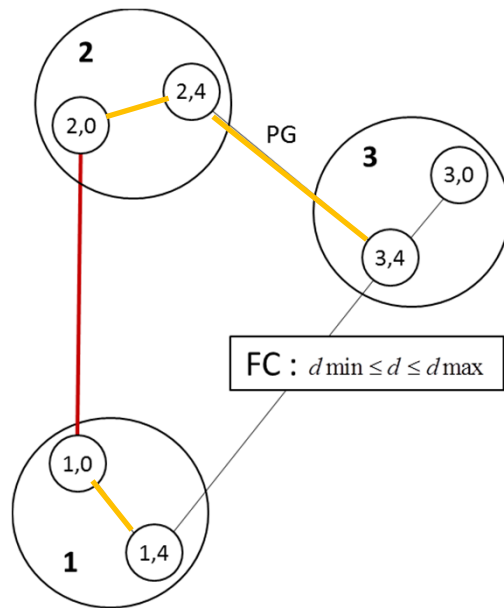
# Management of cap-half spaces in operations on polytopes

→ Intersection: application to the example



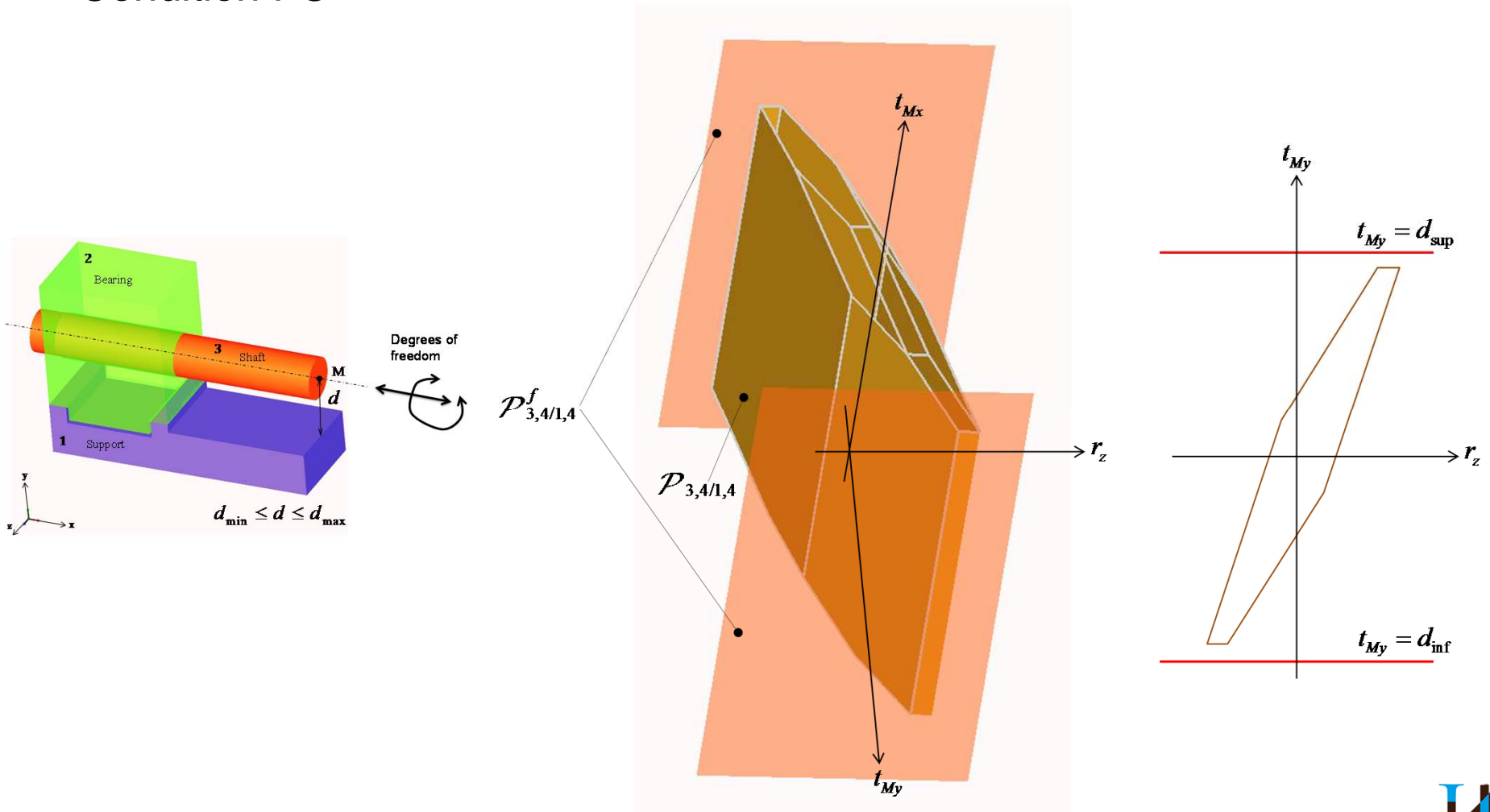
# Management of cap-half spaces in operations on polytopes

→ Final result



# Management of cap half-spaces in operations on polytopes

- Simulation of mechanical system compliance with the Functional Condition FC



# Conclusion and perspectives

- Introduction of cap half-spaces to take into account the unbounded displacements
  - › the cap half-spaces bound the geometric constraints sets
  - › the cap half-spaces bound the contact constraints sets
  
- Management of cap half-spaces of derived polytopes from
  - › Minkowski sum
  - › intersection
  
- Developments of some strategies in order to improve
  - › the numerical precision
  - › the robustness of polytopes
  - › the computing time



# Conclusion and perspectives

## → Some references

- › Teissandier D., Couétard Y., Gérard A., *A Computer Aided Tolerancing Model : Proportioned Assemblies Clearance Volume*, Computer-Aided Design, Vol. 31: 805-817, 1999.
- › Teissandier, D., Delos, V. & Couétard, Y., 1999. *Operations on polytopes: application to tolerance analysis*. In *Global Consistency of Tolerances*. 6th CIRP Seminar on Computer Aided Tolerancing. Enschede (Netherlands): ISBN 0-7923-5654-3, Kluwer academic publisher, p. 425-433.
- › Teissandier D., Delos V., *Algorithm for the calculation of the Minkowski sums of 3-polytopes based on normal fans*, Computer-Aided Design, Vol. 43:1567-1576, 2011.
- › Teissandier D., Delos V., *Algorithm to calculate the Minkowski sums of 3-polytopes dedicated to tolerance analysis*, IMProve 2011, Venice (Italy), June 15-17, 2011
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- › Pierre L., Teissandier D., Nadeau J.P., *Qualification of turbine architectures in a multiphysical approach: application to a turboshaft engine*, Mechanism And Machine Theory, Vol. 74: 82-101, 2014.
- › Homri L., Teissandier D., Ballu A., *Tolerance analysis by polytopes: taking into account degrees of freedom with cap half-spaces*, Computer-Aided Design, *accepted after minor revisions*, 2014.

